

# Minimum Unit Drawdown Levels

## Cunningham Fire

Unit Type	Normal Levels	Drawdown Level	Active Units	# can be deployed
Engine	3	2	0	2
Medics	2	1	0	1
Battalion Chiefs	1	1	0	0
Total			0	

## Littleton Fire

Unit Type	Normal Levels	Drawdown Level	Active Units	# can be deployed
Engine	6	3	0	3
Aerial	2	1	0	1
Medics	5	2	0	3
Battalion Chiefs	1	1	0	0
Total			0	

## SMFRA

Unit Type	Normal Levels	Drawdown Level	Active Units	# can be deployed
Engine	13	10	0	3
Brush Type 3	2	1	0	1
Brush Type 6	7	4	0	3
Tenders	6	4	0	2
Medics	9	6	0	3
Towers	4	2	0	2
Battalion Chiefs	3	2	0	1
Total			0	

## DEFINITIONS

Normal Level: This is the "normal" level of units in service

Drawdown Level: This is the minimum number of available resources. If resources are at the Drawdown Level auto aid SHALL NOT be used.

# To be Deployed: This is the maximum number of units which can be dispatched using auto aid

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